

Curriculum vitae

Name: Pieter Hoekstra
Birth date: 1st of April 1989
Birth place: Achtkarspelen, Netherlands
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Education

2015 Traineeship Java Developer
Oracle Certified Associate, Java SE 7 Programmer
2013 HBO: Bachelor Art and Technology: Game Design
2009 MBO: Graphic design niveau 4

Experience

2016-heden Atos, Kadaster: Java, AngularJS and UI/UX
2015-2016 Atos, Portbase: Java, XML and SQL
2015 Masterclass Java Developer: Java and Scrum
2013-2015 Huntigator: Game design, level design and art
2013-2014 HKU: Guidance projects and teaching level design
2005-2009 Multiple jobs: such as production assistant and order picker

Languages

Dutch (natively)
English (fluent)

Skills

Game design, Level design, Play-testing and Graphic design

Software

Photoshop, Illustrator, InDesign, Maya, Flash, Unity, GameMaker, Java, Spring, Javascript, AngularJS, PHP, HTML, Warcraft III-, Starcraft II- and Hammer Editor